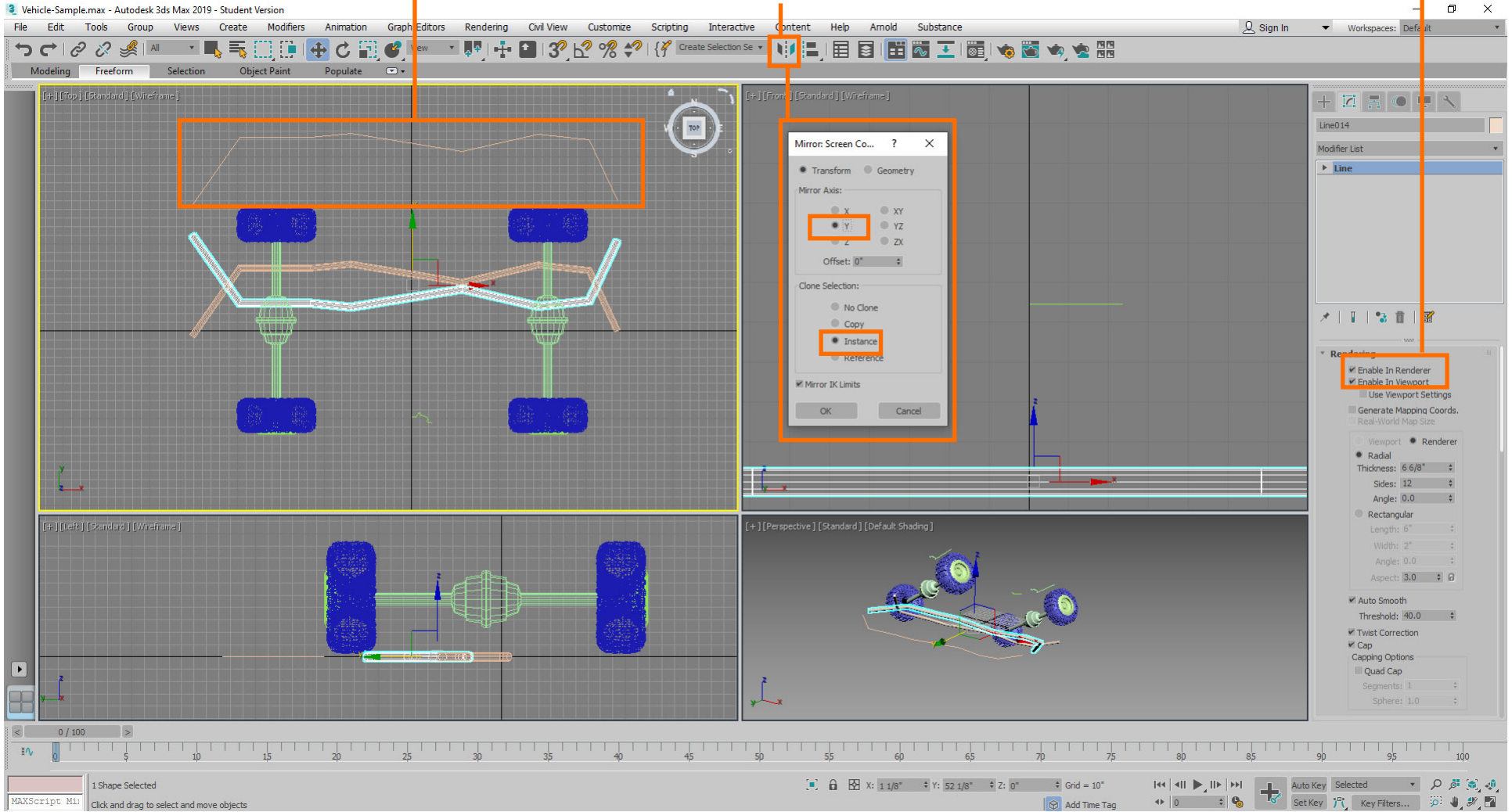


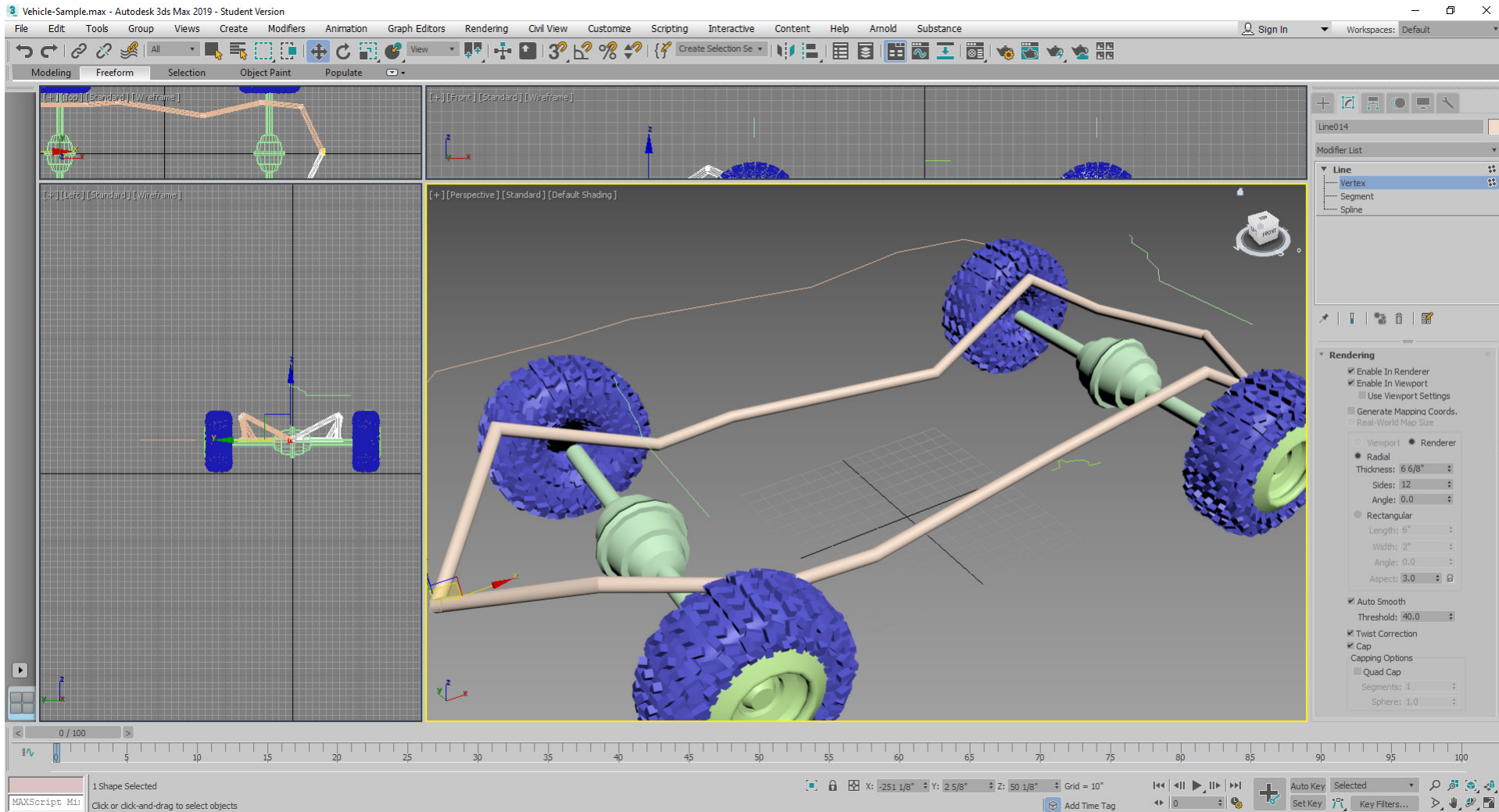
Starting with a 2 dimensional shape (a line in this example) you can turn the shape into a 3 Dimensional object.

1. In the Top Viewport draw a simple jagged line using the Line tool.

2. Use the Mirror tool and Clone an Instance.

3. Turn on the Render options







Career Technical Education

SoCal ROC



Career Technical Education

SoCal ROC