

What You're Gona' Learn Today!

- 1. Model and prep Chibi for Mixamo - Turn off Sub-Objects,
Set pivot points, Center to 3D Max World.**
- 2. Export your Chibi into Mixamo, Rig and Animate.**
(Standing Torch Inspect)
- 3. Return your Chibi to 3D Max.**
- 4. Create a particle system called "Super Spray".**
- 5. Link your Super Spray to your Chibi.**
- 6. Apply a "Self Illuminated Material" to your Super Spray.**