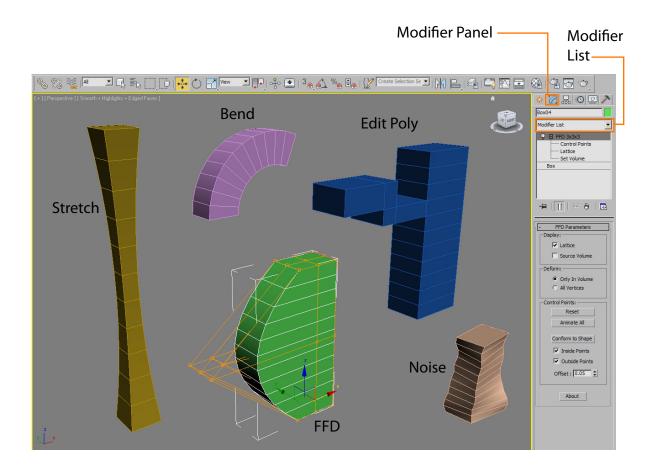# Modifiers

Modifiers change the shape or behavior of a model. There are dozens of modifiers on the "Modifier List" but in this class we generally use only a handful.

Commonly use modifers include:

Modifier Panel

Modifier List

Bend

Edit Poly

Stretch

FFD

Noise