SoCal ROC Career Technical Education Southern California Regional Occupational Center

LESSON PLAN (Weekly)

COURSE TITLE: **3D Character Design**
INSTRUCTOR: **Robert Schuchman**
Lesson Plan for **- Week 1**

MAJOR INSTRUCTIONAL OBJECTIVES

1. Create portraits using Sculptris
2. Create simple 3D Character using 3D Max
3. Issue Computer Usernames and Passwords
4. Set up Mixamo accounts
5. Complete Student Information Forms

SLO's Covered:

INSTRUCTIONAL ACTIVITIES

1. Demonstrations - Sculptris Tool Set
2. Demonstrations - 3D Max Tool Set
3.
4.
5.

EVALUATION:

Evaluation to take place at end of week No grade given. Individual comments