SoCal ROC Career Technical Education

Southern California Regional Occupational Center

LESSON PLAN (Weekly)

COURSE TITLE: **3D Character Design**
INSTRUCTOR: **Robert Schuchman**
Lesson Plan for - **Week 2**

MAJOR INSTRUCTIONAL OBJECTIVES

1. Create a simple figures using poly modeling techniques.
2.
3.
4.
5.

SLO's Covered:

INSTRUCTIONAL ACTIVITIES

1. Demonstrations - 3D Max poly tool set: Extrude, Bevel, Inset, Bridge, Symmetry, Edit
    Poly.
2.
3.
4.

EVALUATION:
Evaluation to take place at end of week No grade given. Individual comments