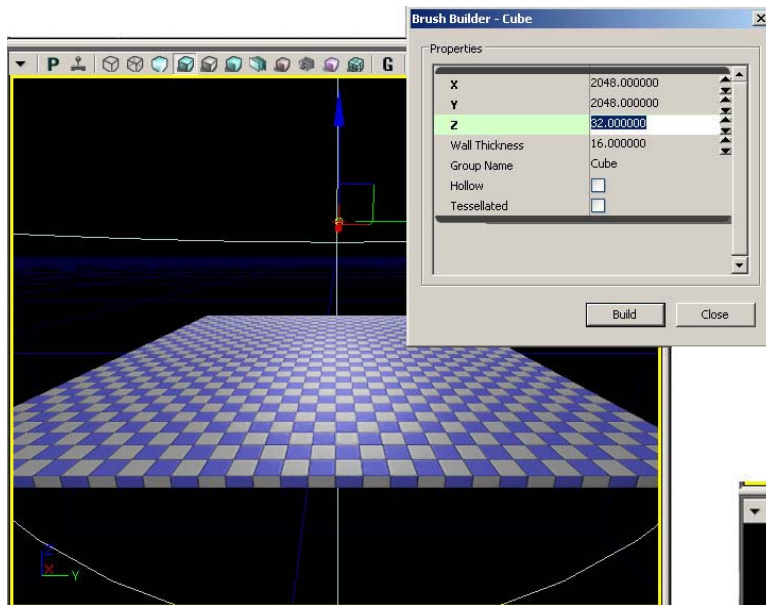
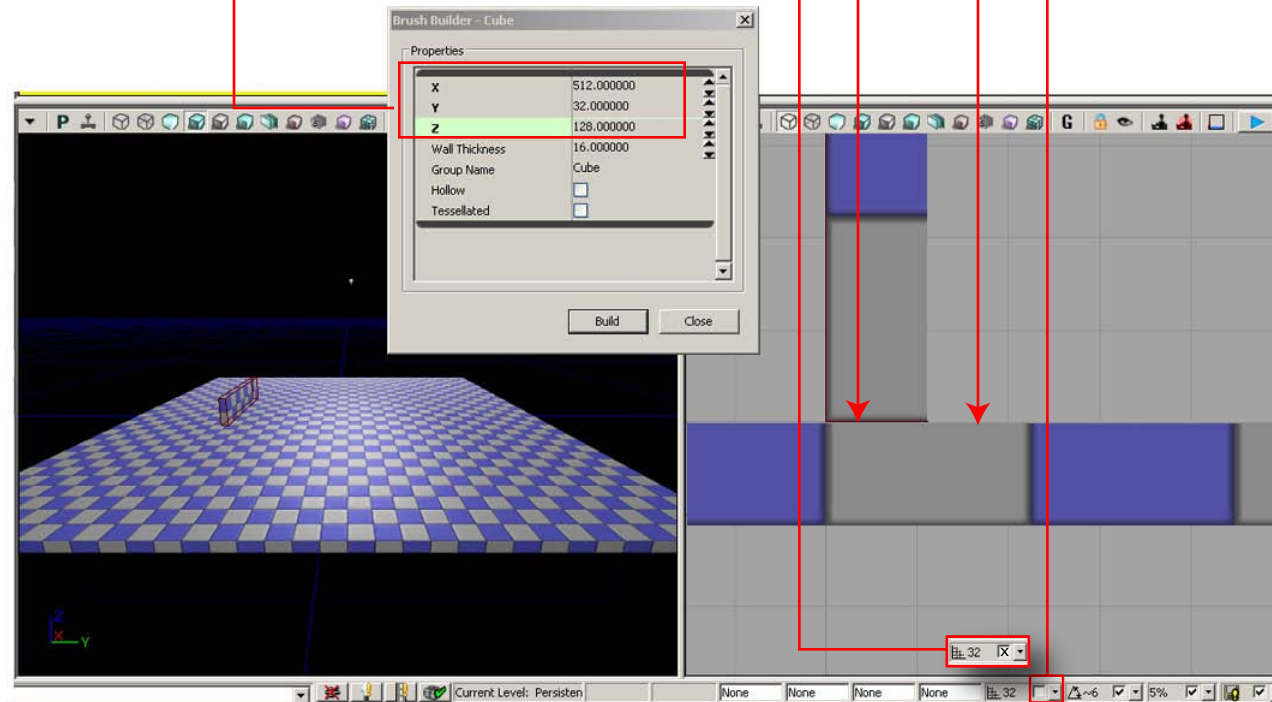


Creating a base and the walls of your maze is the first step.

1. Use the Red Builder Brush. A setting of 2048 x 2048 and 32 in the Z should give you plenty of room to build your maze.



2. Making your first wall:
 - a. Turn off snap to grid settings.
 - b. Zoom in closely & move your base and to match a grid line.
 - c. Set the Red Builder brush to the setting shown.
 - d. Move the Red Brush to the top of the base.
 - e. Create the wall.
 - f. Turn on the snap setting to 32.



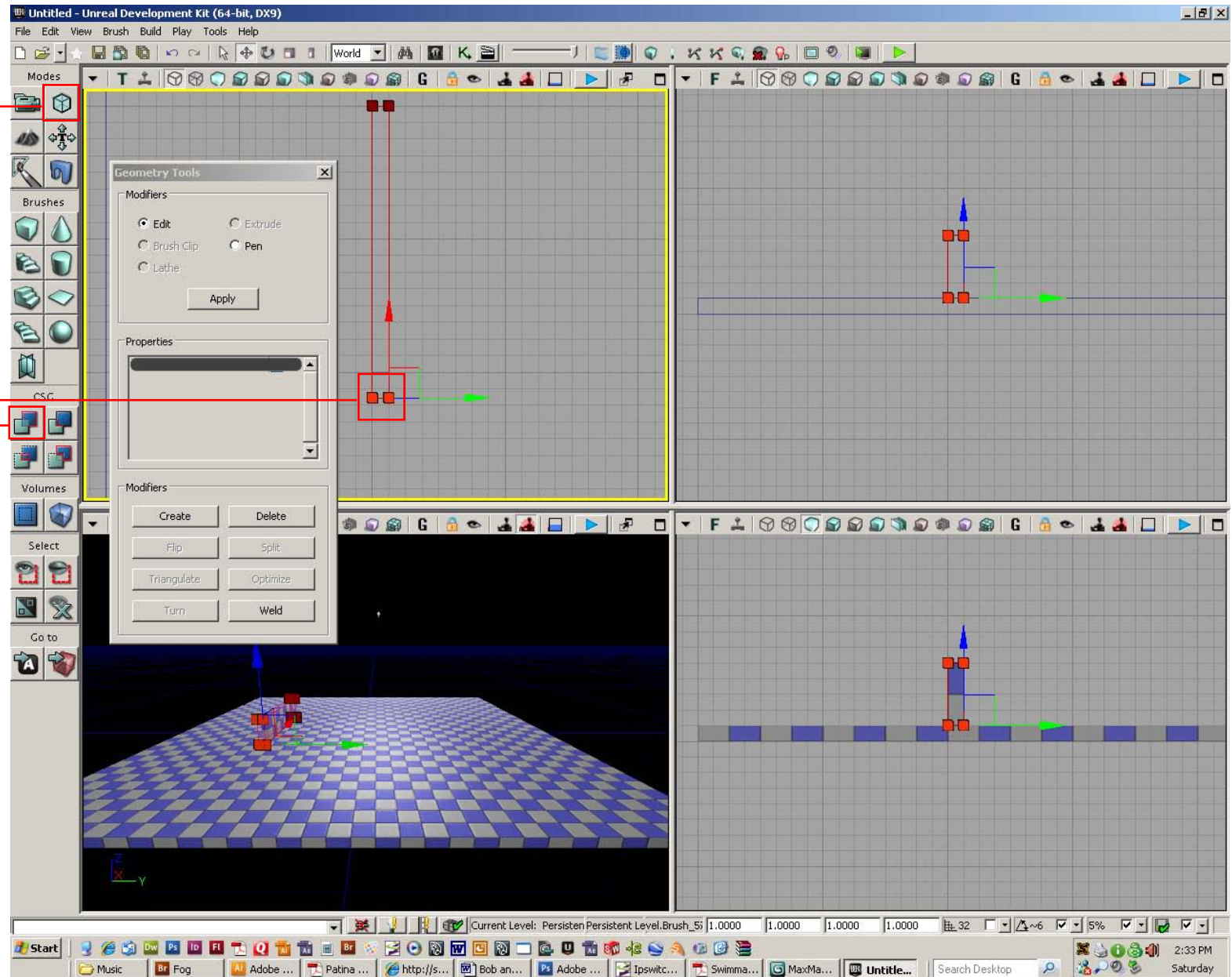
Creating more walls is easy by using the "Geometry" Mode.

3. Enter "Geometry" mode

4. Hold the "Control" key on your keyboard and select the two ends of the Red brush

5. Adjust the wall to the new length or width.

6. Move the new wall to its' new position and click the CSG Add



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