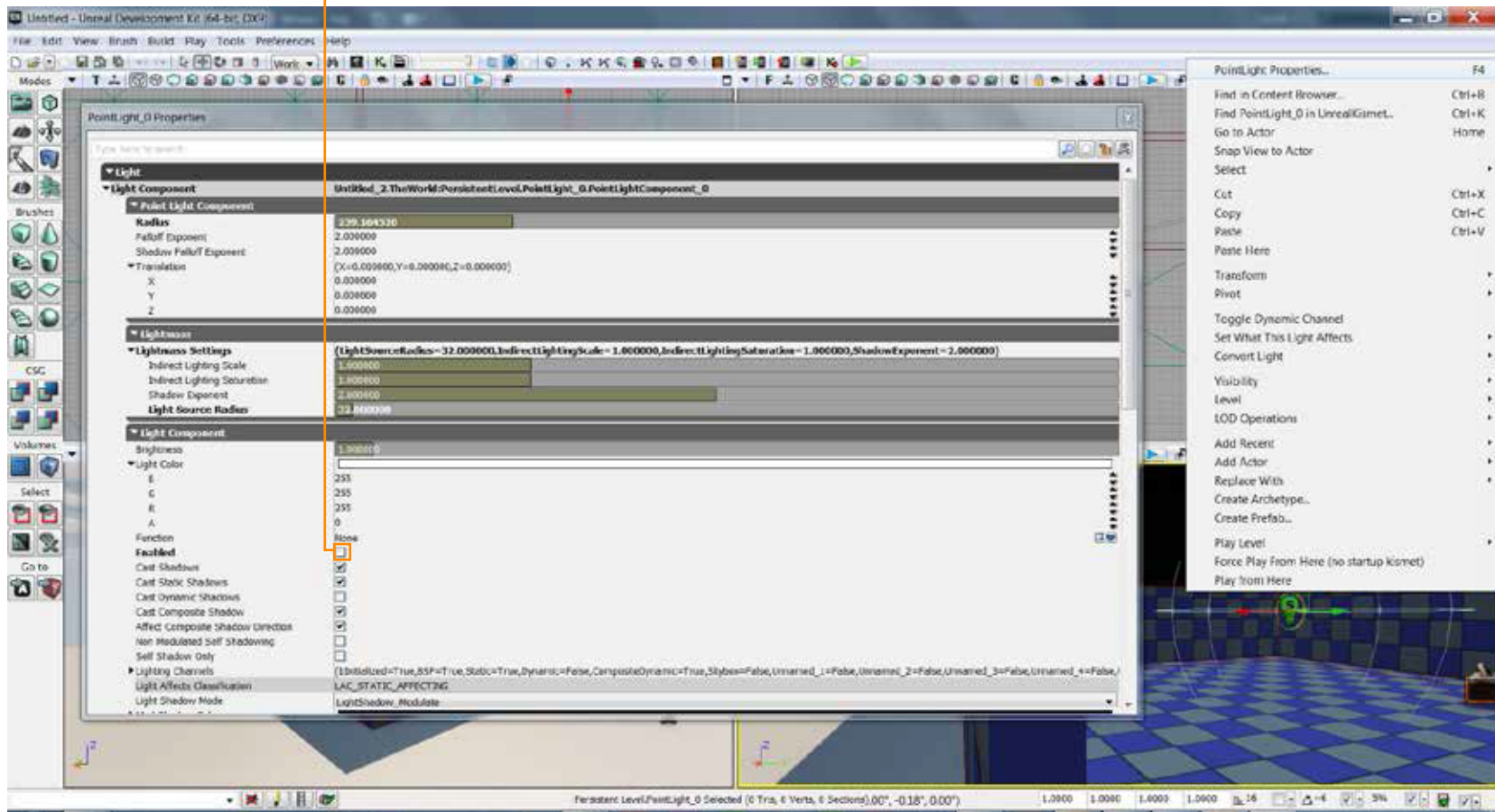


11. One last setting. Lights by default are set to "On". But for this experience, we want the light to be off and then we trigger it to turn on.

So, right click on the light and open its "Properties"

Then uncheck "Enable"



12. Rebuild the scene and play the effect.