

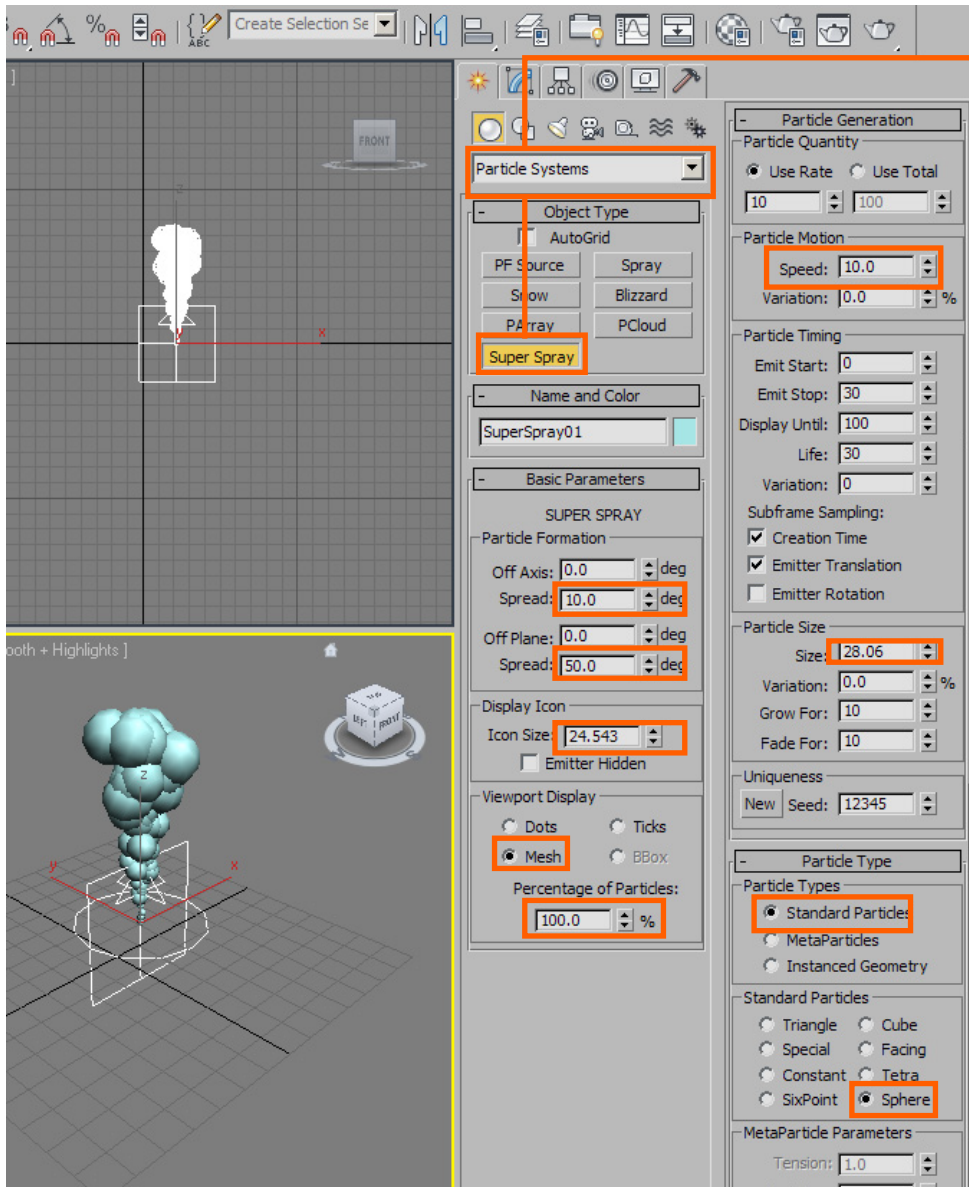
WALKING, SHAKING, STEAMING TEAPOT

(Point Value - 1 to 10 points)

3D CHARACTER DESIGN

If you've done the previous 2 teapot projects, then all need to know to complete this advanced teapot animation is how to make steam and how to shake the teapot lid.

NOTE: Create the teapot, the lid shake and the steam BEFORE linking them to the Biped



Steam is made using a particle system (SuperSpray)

1. Select the SuperSpray button and drag out the icon in the perspective viewport.
2. Set the animation scrubber to 10.
3. Set the parameters for the SuperSpray as in the diagram.

4. The material settings for the steam is shown in this diagram.

5. Link the Steam to the teapot.

