

In this class you will render out your animations in two ways: Testing and Presentation. This first page shows how to render for testing. The next page shows how to render for presentation.

1. Settings

a. On the menu bar select 'Rendering' and choose "Render".

b. Set "Time Output" to the number of frames you want to render.

c. Set the "Output Size" to HDTV and choose from one of the size presets.

Note: For Test Rendering 320x180 is fine.

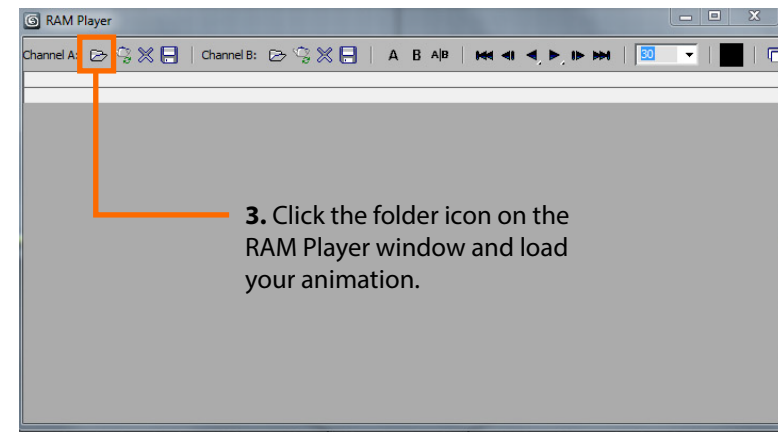
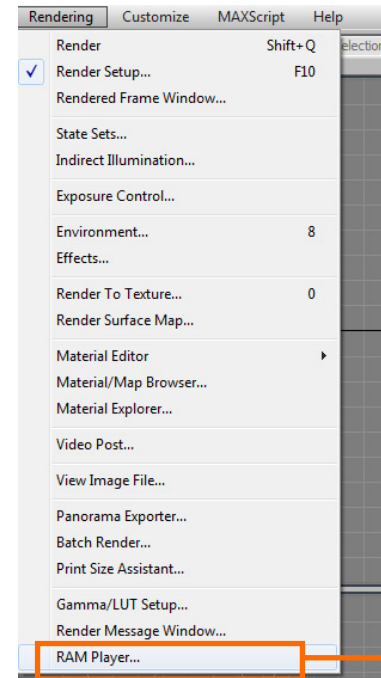
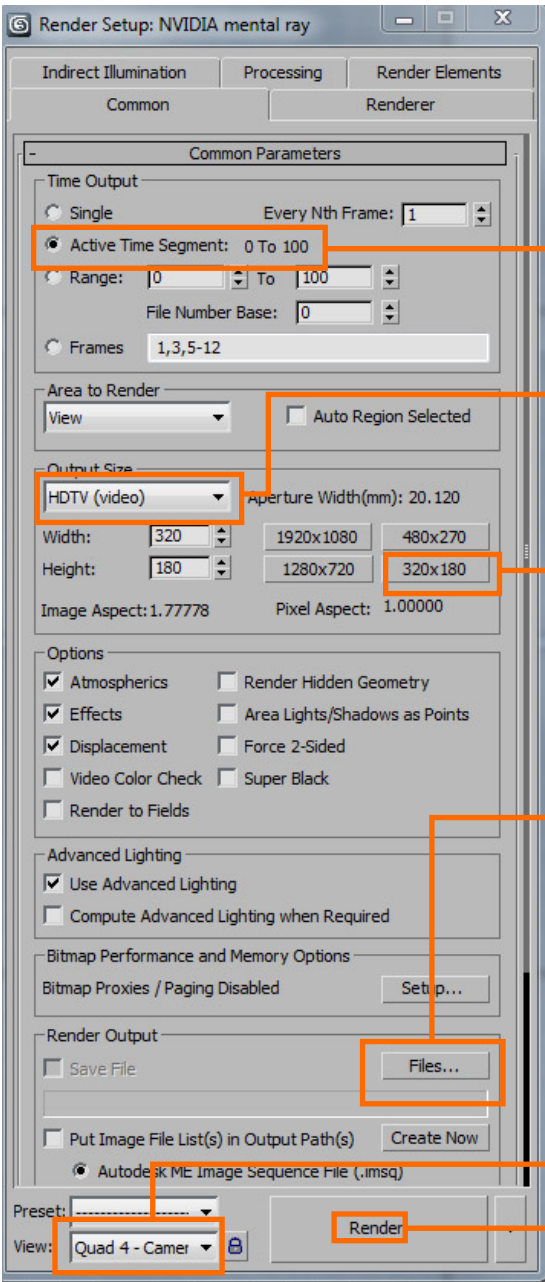
d. Click "Files" in "Render Output". Follow the typical file saving procedures. Use "AVI" as the file type.

e. Set the "Compression" to

f. Select "Camera"

g. Click 'Render'.

2. Viewing - To watch your animation, open the "Rendering" tab on the main menu and select "RAM Player".



3. Click the folder icon on the RAM Player window and load your animation.

