



# Mecha - How to Create “Parting Lines”

Mecha’s are made by combining basic shapes that have been modified with various tools like FFD’s, Edit Poly etc. Making a parting line adds interesting detail to your Mecha

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## **YOU WILL NEED TO KNOW THE FOLLOWING:**

1. How to make a box, cylinder, sphere
2. How to use the “Rotate” transform tool
3. How to “Attach” all the body parts together into one object.

## **PROCEDURE**

1. Make a box that represents the rib cage of your stick man.
2. Use a cylinder for the neck and sphere for the head.
3. Make another box to use as the pelvis
4. Shoulders/Arms/Hands are made from a sphere, 2 cylinders and a box