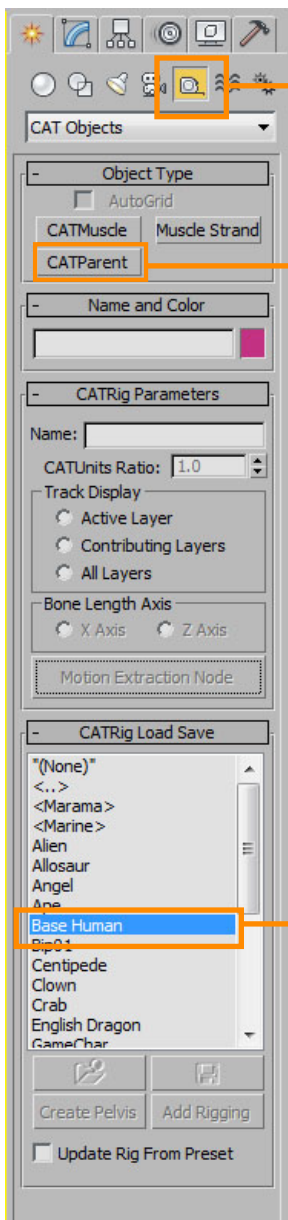


Beginning Skill Level

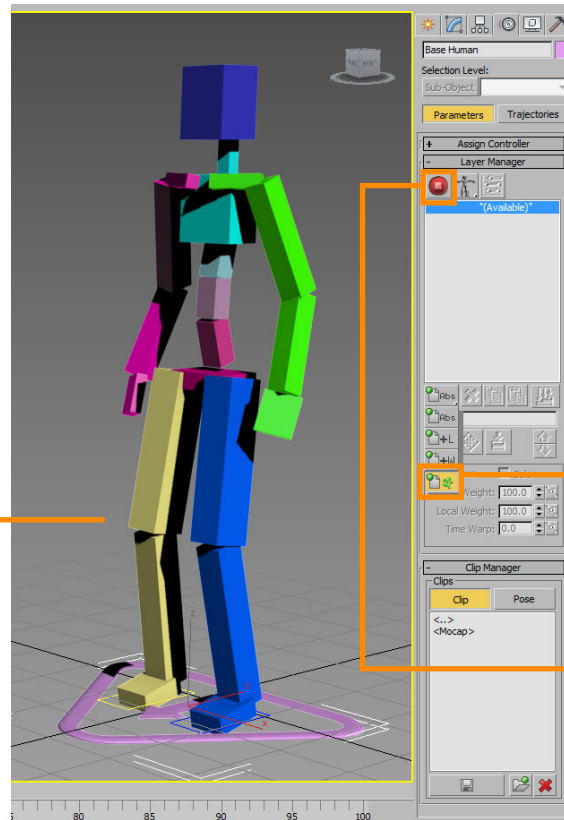
1. CAT is found under "Helpers"



2. Select "CAT Parent"

3. Choose "Base Human"

4. Click and Drag to create the Human in the Viewport.



5. Open the "Motion Panel".

6. Drop the "Layer" menu and select the last button. This adds a motion capture walk cycle.

7. Click the red button and change to green. This enters CAT into the animation mode.

You can now click the play button and the character will enter a walk cycle.

8. Next try something different and create some custom animation.

Delete the motion capture layer and replace it with an ABS layer (Absolute). Turn on the "Auto Key" and move the arms of the character and make it wave.