

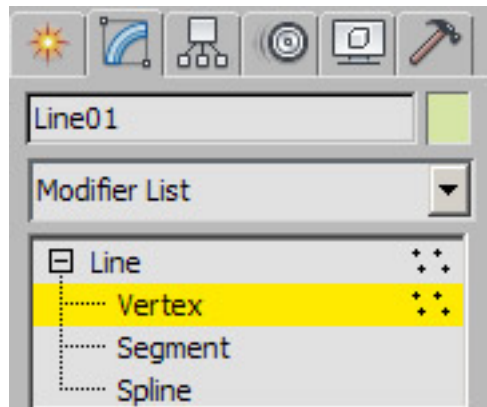
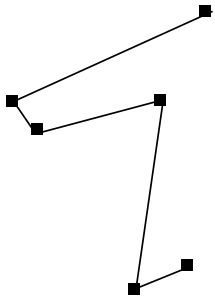
SIMPLE FANTASIA MUSHROOM

(Point Value - 1 to 5 points)

3D CHARACTER DESIGN

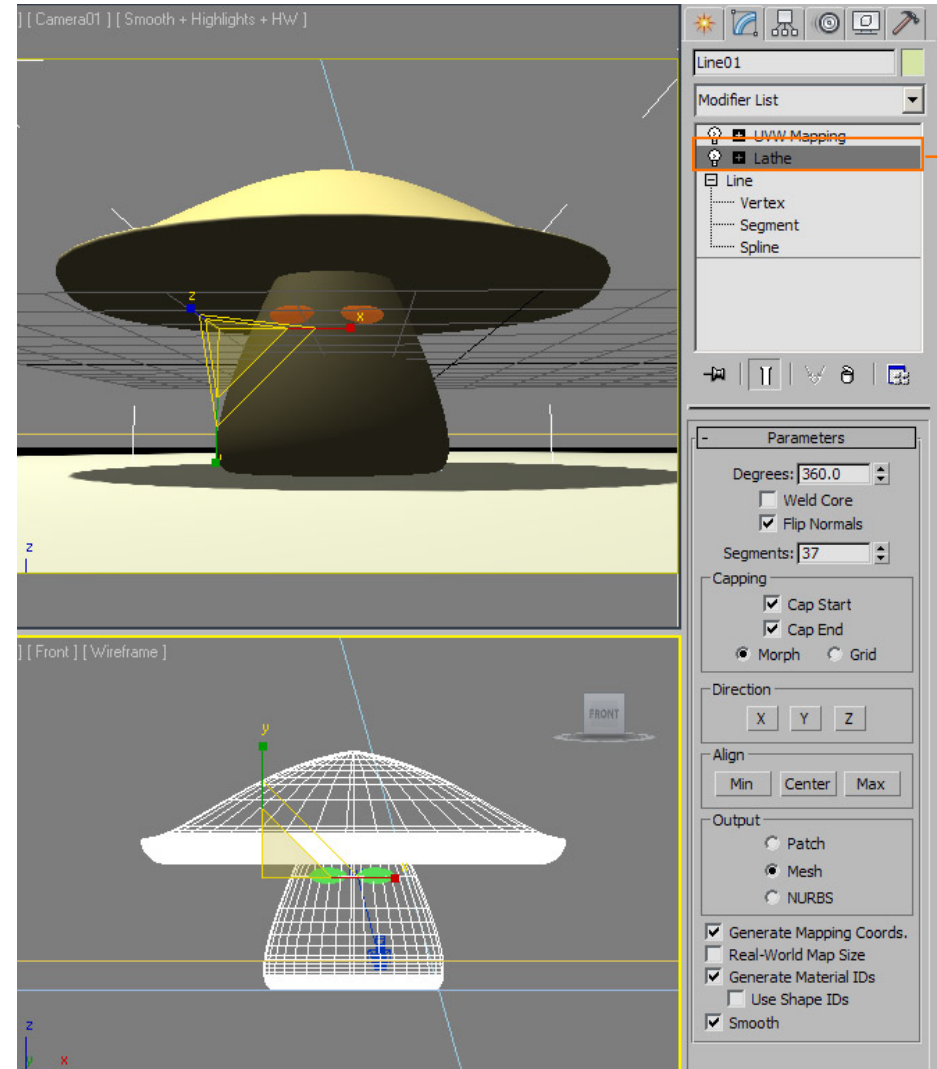
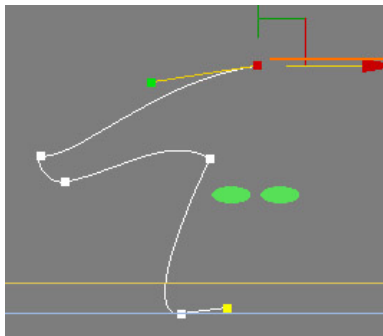
The Walt Disney film "Fantasia" is the inspiration for this character.

1. Draw the profile of the mushroom using the "Line" tool using only 6 anchor points.



2. Open the line in the modify panel and select vertices.

3. Right click on a vertice and select "Bezier". Two green "control arms" will appear. Toggle thes to shape the curve that you want..



4. Apply the "Lathe" modifier and match the setting in the diagram.

5. Finish with two eyes and a UVWMap and material.