Southern California Regional Occupational Center

LESSON PLAN (Weekly)

COURSE TITLE: **3D Digital Animation & Modeling**

INSTRUCTOR: **Robert Schuchman**

Lesson Plan for **- Week 14**

Week of

MAJOR INSTRUCTIONAL OBJECTIVES

New students will complete one "Intermediate Level" project.
Advanced students will begin one "Advanced Level" project.
Students will be learn how to use "ViewPort Canvas".
Students will learn to "Toon" render.

INSTRUCTIONAL ACTIVITIES

Students will reference modeling/lighting/material instructions through the web site.
Independent classroom work with instructor.

EVALUATION:

Students will present project to instructor for critique. Critique includes: modeling skill, materials application, lighting and presentation of model/scene. Points are assigned per the web site project description.

ESLR's covered:

(◉) 1. Demonstrate mastery of occupationally specific job skills.

(◉) 2. Demonstrate career/employment literacy.

(◉) 3. Possess effective communication skill.

(◉) 4. Possess critical thinking skills.

(◉) 5. Function as a self-directed achiever.

(◉) 6. Function as a responsible, contributing member of society

ACADEMIC/CTE STANDARDS TAUGHT OR REINFORCED: