



# Southern California Regional Occupational Center

## LESSON PLAN (Weekly)

COURSE TITLE: **3D Digital Animation & Modeling**

INSTRUCTOR: **Robert Schuchman**

Lesson Plan for - **Week 2**

### MAJOR INSTRUCTIONAL OBJECTIVES

Students will learn the difference between Geometry and Shapes.  
Students will be introduced to the Modifier Stack.  
Student will begin work on the "Environment" project.

### INSTRUCTIONAL ACTIVITIES

Demonstrations on overhead of all modeling techniques.  
Students reference class website for information about specific projects.  
Independent classroom work.

### EVALUATION:

Students will present project to instructor for critique. Critique includes: modeling skill, materials application, lighting and presentation of model/scene. Points are assigned per the web site project description.

### ESLR's covered:

- 1. Demonstrate mastery of occupationally specific job skills.
- 2. Demonstrate career/employment literacy.
- 3. Possess effective communication skill.
- 4. Possess critical thinking skills.
- 5. Function as a self-directed achiever.
- 6. Function as a responsible, contributing member of society

### ACADEMIC/CTE STANDARDS TAUGHT OR REINFORCED: