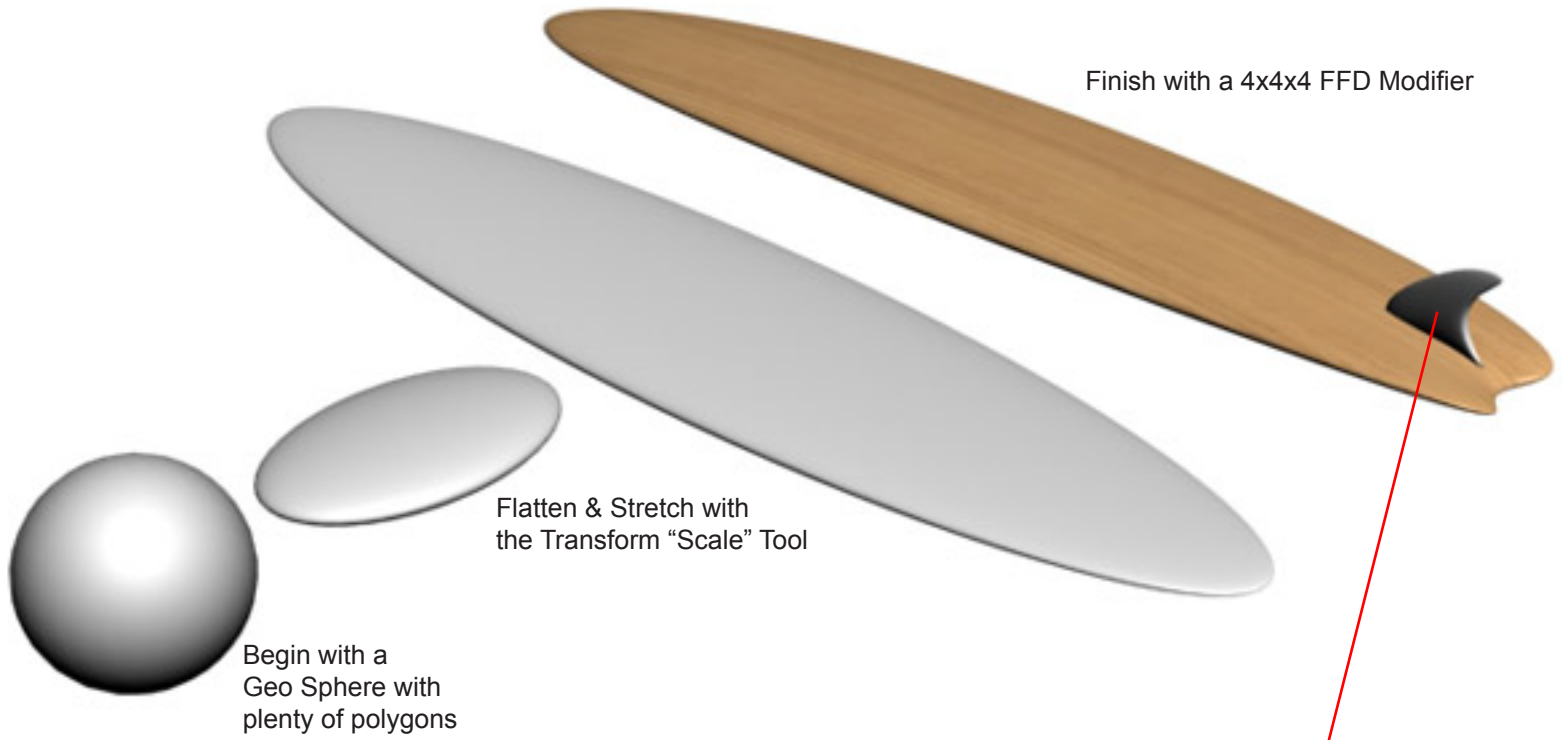


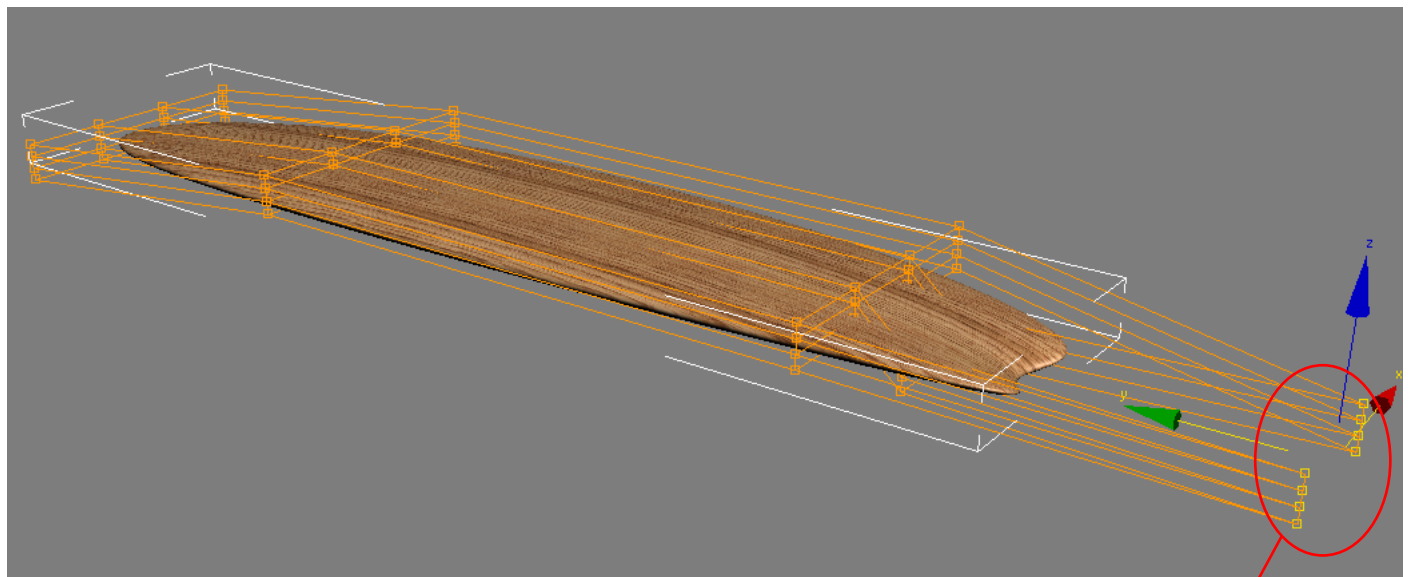
Modeling with Primitives & Modifiers

Surf Board



The "fin" for the board is constructed in the same way, using a Geo Sphere and an FFD.

This screen shot illustrates how the 4x4x4 FFD surrounds the board. By pulling the "Control Points" the board is shaped.



Selected "Control Points"