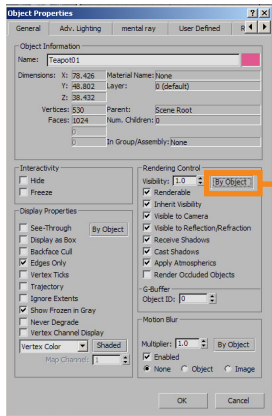


3D Modeling & Animation

Visibility Tracks



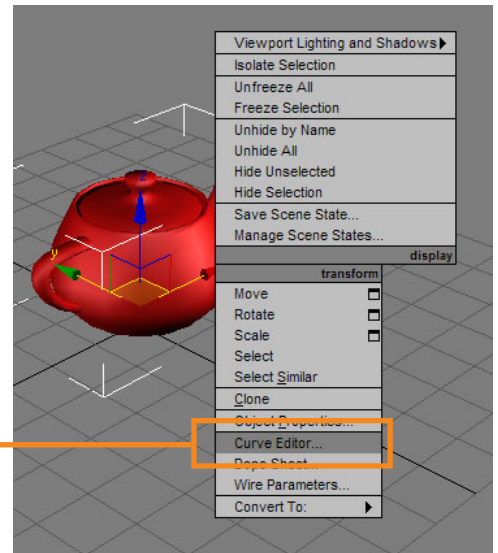
A “Visibility Track” allows you make objects appear and disappear. This a valuable special effect skill.



1. Create a teapot in the perspective viewport. Right click on the Teapot and open the Teapots' "Object Properties" dialog box.

Select "By Object"

2. Right click on the teapot and select the "Curve Editor" from the list



3. Add a "Visibility Track". The track will appear as a dotted line above the "0" level in the Curve Editor. Select the Visibility Track by clicking on it.

4. Add new "KeyFrames"

5. Adjust the keyframes with the "MoveKeys" tool.

6. Moving keys above the bold gray line make the teapot appear & keys below make the teapot disappear

