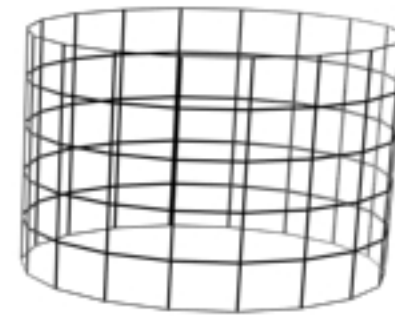


# DESIGNER LAMP

**Beginning Level**  
**(Point Value - 1 to 5 points)**

**The lamp project uses a “Spline” or line shape. These are found under the “Shapes” panel.**

Spline with  
Render settings  
turn on and fillet  
parameters used  
to “round-off” the  
corners



Tube

Sphere with “hemisphere” parameter set then flattened with  
the transform scale tool.

