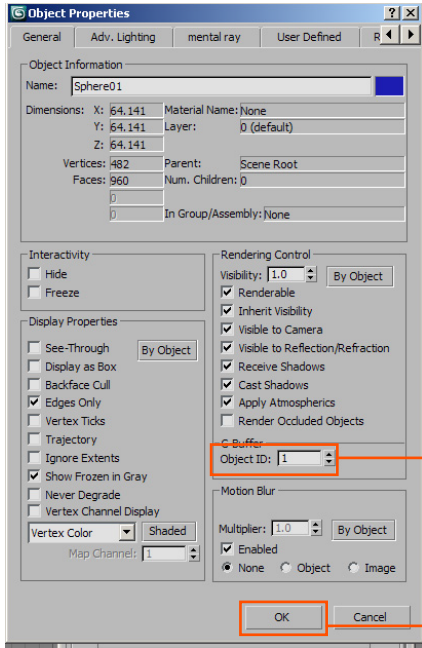**SoCal ROC**
Career Technical Education

3D Modeling & Animation
Placing a Glow Effect on the Jet

1. Create a sphere
2. Right click n the sphere and select "Object Properties
3. Change the "Object ID" to "1"
4. Click "OK"

Select "Effects" from the Rendering menu

Click the "Add" button

Open "Options"
& select Object ID

Select "Lens Effects"

Select "Glow"

Set size to 1.0