

SPECIAL EFFECTS - MOTIONOGRAPHY



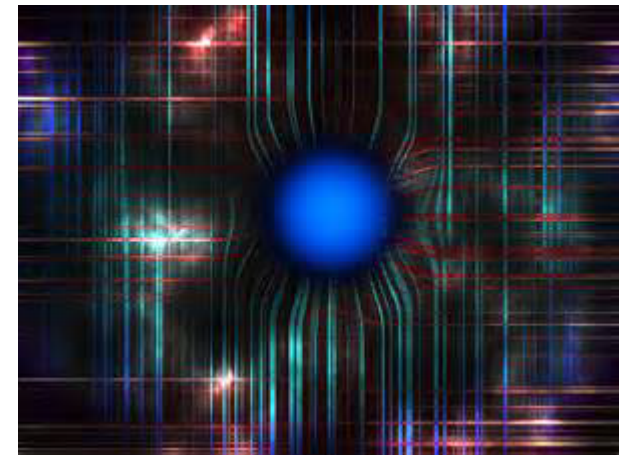
Special Effects is an area of 3D animation that has plenty of options: film, video games and what is generally referred to as “motionography” Motionographers are used to create television commercials, motion picture credits, dvd effects and more.

The parameters are:

1. Length - As long as is required to showcase your special effects skills.
2. Proportions - HDTV
3. Size - 480 by 270 pixels

You may need to know how to create the following:

- Explosions
- Flames
- Water Effects (flowing water, ocean water)
- Lighting Effects (Volume light, color variations)
- Making things grow and morph.
- Lens Effects (Glows, Flares etc)
- Atmospheric Effects (Fog, underwater caustics)
- Particle Systems (SuperSprays)



This project requires extreme creativity and the ability to think for oneself.

The ability to “visualize” is critical.

Possible themes:

- Intro to your own portfolio/Reel
- Television News Intro
- Syfy Channel Intro
- Random SPFX

