

Intro to 3D Video Game Design - Spring 2012
 Advanced 3D Video Game Design - Spring 2012

	Video Game Intern	Production Assistant
1. Brockway, Jake	●	
2. Castillo, Giovanni		●
3. Collins, Courtney	●	
4. Douglas, Learie	●	
5. Driver, Casey	●	
6. Gonzalez, Jesse	●	
7. Haro, Sergio	●	
8. Ho, Daniel	●	
9. Lee, Qwen	●	
10. Marshall, Zeeshawn	●	
11. Medina, Mathew	●	
12. Pallin, Zachary	●	
13. Ramirez, Francisco	●	
14. Scardera, Alan	●	
15. Scholl, Derek	●	
16. Wright, Mark	●	
	Level Designer	Game Designer
1. Aguilar, Matt	●	
2. Gil, Kyle	●	
3. Jones, Connor	●	
4. Langen, Josh	●	