Beginning Attendance Jan. 30, 2012

Ending Attendance Feb. 23, 2012

Circle Days Class Meets

( ) (T) ( ) (TH)

Session **03**

PROGRAM **3D Video Game Design** (Intro and Advanced)

TEACHER **Robert Schuchman**

	1/30	1/31	2/1	2/2	2/6	2/7	2/8	2/9		2/13	2/14	2/15	2/16	2/20	2/21	2/22	2/23
	M	**T**	**W**	**Th**	**M**	**T**	**W**	**Th**		**M**	**T**	**W**	**Th**	**M**	**T**	**W**	**Th**
1.																	
2.																	
3.																	
4.																	
5.																	
6.																	
7.																	
8.																	
9.																	
10.																	
11.																	
12.																	
13.																	
14.																	
15.																	
16.																	
17.																	
18.																	
19.																	
20.																	
21.																	
22.																	
23.																	
24.																	
25.																	
26.																	
27.																	
28.																	
29.																	
30.																	
31.																	
32.																	
33.																	
34.																	