Beginning Attendance Feb. 27, 2012

Ending Attendance March 22, 2012

Circle Days Class Meets ◯ (T) ◯ (TH)

Session **03**

PROGRAM **3D Video Game Design** (Intro and Advanced)

TEACHER **Robert Schuchman**

2/27	2/28	2/29	3/1	3/5	3/6	3/7	3/8		3/12	3/13	3/14	3/15	3/19	3/20	3/21	3/22
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